

American New

It looks like this could be the very last report that I give you limeys, so I'd like you all to know that the United States Of America truly is the home of the free and is better than your pitiful island at EVERYTHING! Hah!



Mortal Kombat RPG confirmed

Mortal Kombat: The Adventures of Sub-Zero • Saturn • Winter

As we exclusively revealed as a snippet of gossip some months ago, Williams have admitted that they are working on a role-playing game based on the *Mortal Kombat* game. The working title for the game will be *Mortal Kombat: The Adventures of Sub-Zero* and a realistic release date for the Saturn version of the game is sometime later in the year.

Considering the pedigree of the *Mortal Kombat* series and the fact that nothing's still been seen on *Mortal Kombat 4*, this could be just the title that Williams needs to keep the MK name in the public eye and steal a bit of thunder from the likes of *Street Fighter 3* and *VF3*... maybe.

Look dear, all I said was that perhaps you should consider a little less make-up.



On the grapevine

► The gossip mill continues to farm its evil muck with some unlikely story that Sega have commissioned LMC (Lockheed Martin) to design their 64-Bit machine for them. Codenamed 'Pluto', the machine is supposedly due as early as '98 and can give a performance to rival the Model 3 board (used for *Virtua Fighter 3* and the excellent new *Scud Race*).

► More interesting hearsay is that the rumoured accelerator for *Virtua Fighter 3* will be based on the Real 3D chipset (developed by LMC for the PC). We've heard that you could expect to pay £80 for the game (£50 for the game, £30 for the adaptor).

► Due to the Saturn's successful Christmas packaging and sales over here in the US, Sega of America are happy to announce that their market share in America has more than doubled in two months. cool! As well as the brilliant Saturn deal. Sega have announced another superb deal. If you buy any two of their named titles you get either... *NiGHTS*, *Sega Rally Championship*, *Sega Worldwide Soccer '97*, or *Virtual On* free. Not bad.

Stalking a third time

Vampyre Saviour • Arcade • May



If, like myself, you were a fan of *Dark Stalkers*, you'll be delighted at the unsurprising news that Capcom are working on a sequel... called *Vampyre Saviour*, although perhaps the saddest news is that very little seems new. What a bummer!

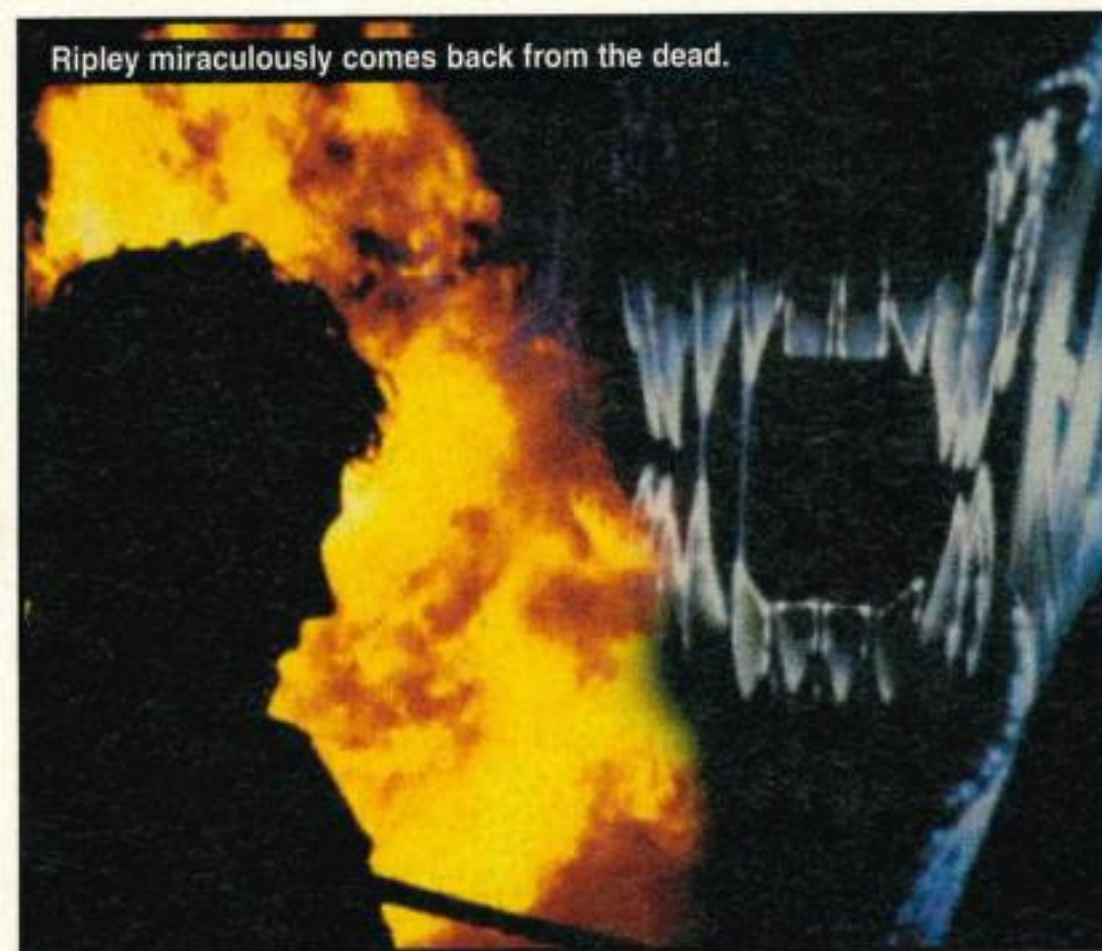
Fox announce Alien conversion

Alien Resurrection • Saturn • TBA

The fourth film is in the progress of being filmed at present, with Sigourney Weaver strangely reappearing in the title role (cloned from one of Ripley's cells, apparently) and Winona Ryder providing the back-up in the star list (Mmm... Winona), but more of interest is the news that Fox Interactive have already commissioned a programming team to do the next-generation conversion.

Argonaut are more famous for producing Nintendo games (like the acclaimed *Starfox*), but their pedigree should assure an excellent interpretation of the film. Although very few details of the game have been revealed – we're not even sure if a Saturn version will be available – *Sega Power* will be hassling for fresh information as soon as is humanly possible.

Ripley miraculously comes back from the dead.



The game is based on the old CPS2 board (which is the same one used for *Street Fighter Alpha 2*) and we're informed that there are now a total of 16 characters in the game, including four new ones (Jedah, Bullets, Q-Bee and Lilith). Most of the backgrounds have been improved and a Saturn version is yet to be confirmed (though it's pretty likely). Expect more very soon as a playable version is to be shown right about... now.

