

Arcade 'z are a poor man's heaven

ALIEN 3 THE GUN



Sega have certainly kept their cards close to their chest with this one. In true Alien style, it's come out of nowhere and I guarantee 'cade fans are gonna freak. Sporting gameplay similar to the likes of Taito's Operation Wolf, and more recently that of T2. You're placed in the boots of the bald one in a mission that'll follow closely to the plot of the third movie. You've to make your way through six levels of alien infested tunnels and buildings, killing as many of the blood thirsty predators as



possible. The screen scrolls from left to right (generally) sometimes interspersed by a series of levels where 3D scrolling methods are used as you run through the landscape picking the nasties off. Don't get too scared

because help is at hand. If you've a buddy with a few quid to spare, he or she can get involved in the fire fight.

You've only got to check out the screen shots to realise the quality game you've got here. There's this really neat feature, which for

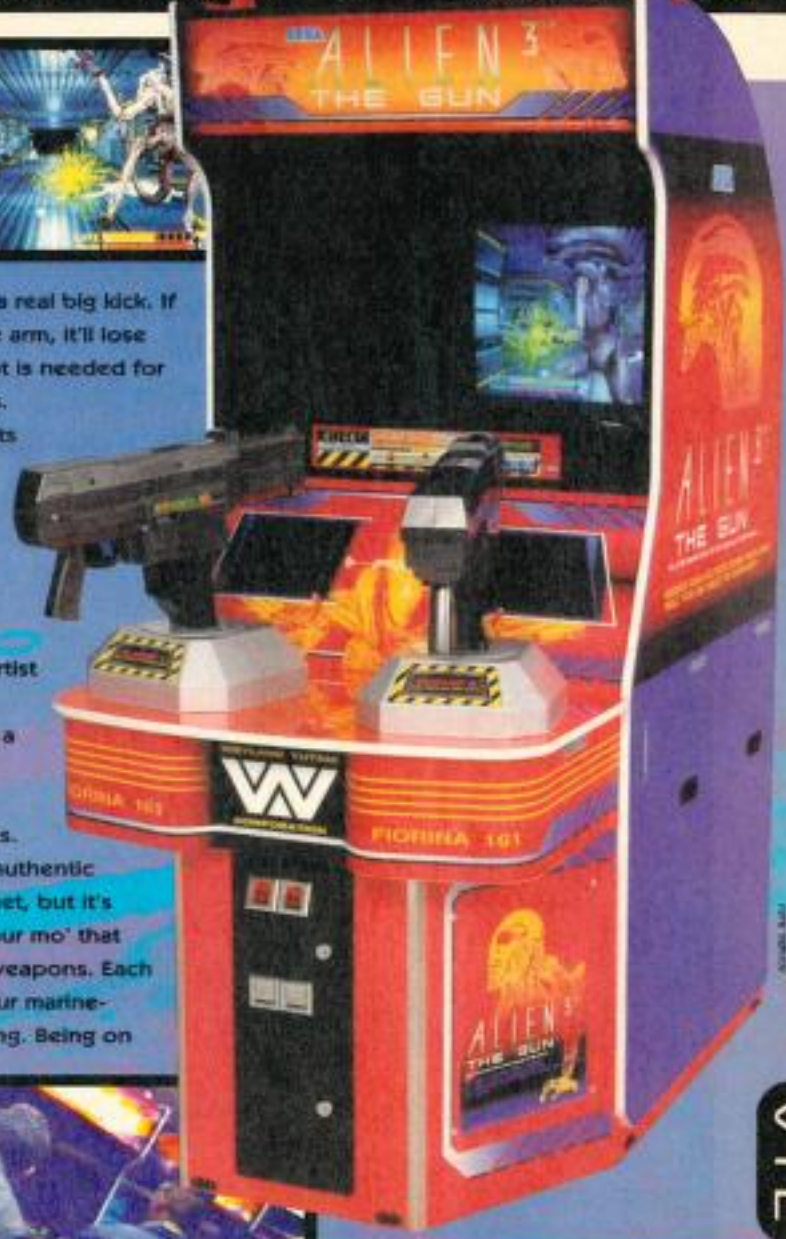
some bizarre reason gave me a real big kick. If you shoot one of 'them' in the arm, it'll lose that limb, meaning a crack shot is needed for those tricky head or chest hits.

Sometimes even with half its body destroyed it'll still have a go, crawling towards you at a slothful pace. Bang, good night Vienna.

My initial fears were that enemy sprites would be too samey, however the graphic artist must have worked some serious overtime in producing a variety of new adversaries, without contravening the standard set by the ace movies. The upright unit has a pair of authentic pulse rifles built into the cabinet, but it's only when you actually pay your mo' that you get the full effect of the weapons. Each press of the trigger causes your marine-type weapon to recoil. Stunning. Being on free play I took advantage, by doing the lamest impression of Chuck Norris you've ever seen holding a gun in each hand. (the photo was over exposed, hehe).



As you can see I'm getting well stuck in showing those Alien just who I best!



£1 = CRED!

* In the T2E Alien 3. Gameplay Heaven with a pair of British boys through the whole thing. Best!

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50p = CRED!

HAVE YOU GOT WHAT IT TAKES?

Billed as the most authentic arcade flight simulator available, Namco's Air Combat is a real time (don't ask me what that means) game which uses the latest in 3-D polygon imaging and explosive sound to totally immerse the player.

From the minute your coin drops into the box you get to choose the level of difficulty you want to play at, of which there are three. Cadet (easy), Captain (moderate) and for people like me, Ace (rock hard) are available. Play is pretty much like an After Burner machine with brains the general mission type being the interception of enemy planes that enter into your airspace - no points for originality here.

Still, if you've always wanted to shoot down the Ruski's then I suppose this is what you've been waiting for. If you prove to be a bit of an ace you'll get a Top Gun-esque bonus stage where you've to land your fighter on a moving aircraft carrier. Fail and be humiliated, succeed and the excitement continues... To be honest I didn't rate AC but in the arcade infested environment I was in. Only the best are gonna survive!



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