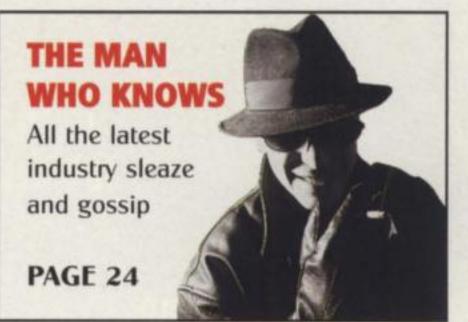


Limited edition violence

Riding high after their recent 'appeal' victory over the BBFC, SCi have decided to enter into the Christmas spirit by

DRTAPAD



Get into Winona Ryder's pants

Or Sigourney Weaver's.

Or choose one of the other characters from Fox's new Alien-frying shoot 'em up based on the new film.

One of the more appositely-named

titles planned for the shelves next Easter is

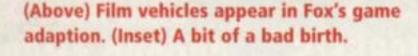
Alien Resurrection: The Game. This is because

(a) it's the game of the film Alien Resurrection;

and (b) Baby Jesus himself was resurrected

around this time. (Roughly.)

Fox Interactive are so sure the game's going to be a humdinger that *Aliens*Versus Predator, another of their





upcoming titles that's very well thought of, has purportedly had its release date put back so as not to clash with it.

So what d'you get? Well, rather like the second bit in Fox's *Die Hard Trilogy*, it's a third-person viewed shoot 'em up. You'll be able to

choose from one of five playable
characters, and you'll be playing out
tasks given to you by 'Father'. It's a
bit like being a Conservative MP's
'special friend', except instead of
having a velvet whip with tassels
on it, you'll have a frightening array
of death-dealing weaponry. And in
this case, Father's actually an on-board
computer rather than a rubber-clad fat bloke.

You're isolated aboard the crumbling military research vessel Auriga, and it's a race against the clock through dark and scary alien-packed levels: the

demented Dr Wren is trying to escape to Earth with his demonic cloning experiments, and you have to stop him. Smart cameras will frame the action as you fight, and destruction fans will be pleased to hear that everything on the levels can be blown away. And if you can do it without

crapping your pants, you may even get bonus points. (Above left) You need to get your hair cut love. (Right) Winona

and Sigourney



Final Fantasy VII on PC! Eidos secure exclusive rights

Arguably one of the finest games ever produced... and if not that, certainly one of the biggest selling, Squaresoft's epic RPG Final Fantasy VII will be appearing on the PC in mid 1998, as previously rumoured. On December 3rd Eidos Interactive announced that they had signed the exclusive PC publishing rights to the game – then shocked us further by implying it would be with us within six months.

Unless you've been living under a rock for the past few months it's been hard to avoid the buzz surrounding the PlayStation version of the game. Established as the fastest-selling game in both Japan and the US, it was only recently bettered in the UK by the launch of *Tomb Raider II*.

Spanning three CDs, the game is an epic tale that blends traditional fantasy elements with science fiction in the way that only Japanese producers and script writers seem to be able to carry off with any style. Using a blend of beautifully rendered environments with polygonal characters, the game sends you on a quest that incorporates exploration, puzzle solving and turn-based combat whilst unfolding a wonderful story that draws in the player with an almost movie-like grip.

Believe us when we say that this will be the game that revitalises the RPG genre on the PC. Oh yes sirree. Watch out for more information in up-coming editions of PC Zone.



(Above) PC gamesplayers will now get the chance to play with cute young girls in cut-off jeans. (Right) FFVII in action.