

# ALIEN VS PREDATOR (Activision)

**Y**ou may recall that when we reviewed *Aliens vs Predator* on Japanese import in issue 6 we were less than complimentary about it. In fact, we gave it 28% and said "Don't buy it". But fear not! For the game's UK release, pencilled in for the Autumn, publishers Activision have pulled the game apart, fixing many of the problems that plagued the original. Improvements include: A greater range of things you can do; new baddies to fight; the elimination of bugs and glitches; changing Predator so he doesn't look so much like a Teenage Mutant Ninja Turtle; and the elimination of the useless two-player mode. But

whether the main problem has been fixed -- the dull, repetitive action -- remains to be seen. Watch out for Super Play's UK review of the new version.



Does he look like a Mutant Turtle to you? He shouldn't any more, that's for sure.

It's g'day to Beam Software!

## WIZARDS OF OZ

If you've played *Super Smash TV*, you'll know who Beam Software are. (They developed it.) Or, failing that, you might remember ancient

Spectrum games like *The Hobbit* and *Penetrator*, both of which were written by Beam. Anyway, the point of all this is that Australia-based Beam will be publishing their own games in Europe from now on, on the Laserbeam label. The first of them,

*Shadowrun*, is reviewed on page 58, and coming up in the months ahead you can look forward to *Super Solitaire* (just what it sounds like) in October, *Super International Cricket*

(ditto) in November, *Edt The Duck* (erm...) in November and *Chopflifer III* (a version of an ancient but classic *Broderbund* coin-op) in December.



The new logo, and one of the new games! More as we receive it.

## IT'S A SURE-FIRE 'HIT'! STREET FIGHTER II THE MOVIE

**A**lthough Jackie Chan has already done his bit for the cause (see *Super Express* issues 7 and 8), a full-length *Street Fighter II* film has been rumoured for ages. Well, now it's official! We're not sure who'll be starring in it yet, but it's being written and directed by

Steven de Souza, who was responsible for *Die Hard* 1 and 2, *Commando* and *Running Man* among others. All twelve *SFII* characters will be featured, and they'll be teaming up and heading into a "war-torn international hot-spot" (Bath, maybe) to rescue some hostages or something.

### MERCHANDISE OF THE MONTH

#### SUPER NINTENDO KEYRINGS!

Unlock your front door in style! Having key-control problems? Then keep them all together with these stylish keyrings. There's a Super Famicom version and a Super Nintendo version, and they both, charmingly, play the theme from *Super Mario World*. As far as we know they're

only available in Japan and the States at the moment, and we've no idea how much they cost. Shame!

Check out the  
CES!

