

ALIENS vs. PREDATOR

1994

BEAT-'EM-UP

SNES

AVAILABILITY

Producer: IGJ
 Developer: Krazy Kneesles
 0422 342901
 Price: \$49
 Status: Japanese Import

OPTIONS

Players: 1 or 2
 Controls: 3
 Skill levels: 4
 Extra: 1-9 lives

FIRST GLANCE

CHRIS *Man, it's a badly converted Amiga game — a real let down!*

NICK *Slow and boring beat-'em-up. A waste of a great film licence.*

CARL *Dive and die. One of the worst licences I've ever seen on the SNES!*

49 **GRAPHICS**
 Flickering sprites and boring backgrounds

52 **SOUND**
 Exciting soundtrack doesn't match the action

47 **PLAYABILITY**
 Jerky movement and awkward to get started

32 **LASTABILITY**
 Sit through all the game and you deserve a medal

FORCE FACTOR
 Doesn't live up to the block-busting licences!
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ALIENS VS PREDATOR

Two of the most feared and powerful monsters take a break from filming to fight it out on the SNES. It took Sigourney over fifty years to overcome The Alien, Schwarzenegger two attempts to kill The Predator. **N-FORCE** have only one chance to beat them both...

Take two of cinema's biggest grossing titles, Alien and Predator, and convert them to a snes game and you would expect have the most exciting film tie-in so far this year.

What you actually get is a standard horizontal scrolling beat-'em-up with the added bonus of a two-player head-to-head option — matching the might of The Predator against the wrath of The Alien in a fight to the death.

While touring space lanes in 2493 AD in search of sport, or — failing that — humans to kill, skin, and decapitate. The Predator is forced to land on a hostile planet, Vega Four, and face the toughest challenge of its life — the aliens.

In addition to kicks, punches and special moves, there are a number of power-ups to collect — throwing discs, invisibility charges and projectile weapons to name a few.

There are four skill levels and up to three continues with a maximum of nine lives for each.

The action ranges over seven levels from The City to the Hatching Area, where human colonists are held cocooned for later consumption — a



In two-player mode, take on a mate as either The Predator or The Alien. Both have a choice of special moves like Street Fighter II — just worse!

ROB: 'A real let down'



With such lethal movie nasties as The Predator and The Alien, I expected a stunning and groundbreaking game. Unfortunately, Alien vs Predator is totally unoriginal — it's basically a standard beat-'em-up featuring two famous film monsters.

The best feature is the great atmospheric soundtrack, making the action sound more exciting than it actually is. There's plenty of activity with detailed graphics faithful to the movie but to be honest I'm very disappointed. This licence was a great opportunity to produce a top-quality game incorporating the atmosphere of two box office sensations, but unimaginative gameplay turns this potential knockout into a below average beat-'em-up.

A mission to accomplish — an item to recover for example — would inject more life, but as it stands one-player action is nothing short of monotonous.

The two-player game is much better but still unfulfilling. After months of waiting this put a real downer on my day.

ROB 41%



sort of fridge with fingers!

Events build to a frenzy in the final level on board the alien mother ship in the middle of a meteor storm. Can The Predator save the human colonists? Should he bother? Read on...



Level Two features loads of lodges filled with aliens and their offspring. Scrap it out with the bad guys and watch out for the hatching eggs!



Below: The Level One baddie looks like bad news but careful defence makes defeating him an easy task.

Stay on the left of the screen and block until it fires then attack in the hull as it regains its energy!



Reviewed!

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