

Alien 3 grabs gamers with the same intensity that the hit film of the same name grabbed audiences. Ripley's on a self-appointed seek and destroy mission...seek out and rescue the prisoners taken captive by the aliens and destroy as many aliens as possible in the process.



Fall off the treadmill and you'll wind up in the refinery fires. Jump with the D-Button Left to make the ledge.

Medpack



The radar will spot offscreen enemies, giving you a second or two of warning before they attack.

his game is chock-full of the most a-maze-ing areas you'll ever navigate on the Game Gear. To locate the prisoners, you have to run the many passages, tunnels and ladders to the other levels. You're not totally in the dark, though. Access the Radar Screen by pressing the Down and 2 Buttons to pinpoint the prisoners. Enroute, you may discover that the easiest route to the captives is not always the shortest.



You'll find the first two hostages... and a medpack...straight down the ladder and to the left in Mission 1.

Alien 3 is packed with secret areas. Crawl blind into every darkened space with guns blasting. You've got what it takes to do it...and succeed. Your battles to release the prisoners and kill the pods of aliens are limited by timer, so move it!



Force aliens into a corner by firing diagonally with the machine gun,

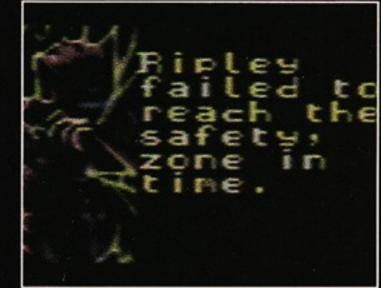
Alien-**Blasting Arsenal**

Your weapons are an alien blast. Your arsenal includes: the Machine Gun, a primitive but effective rapid-fire weapon; the Flame Thrower, a fairly nasty weapon that quick-fries those aliens to a crackly crunch; the Grenade Launcher, your most powerful weapon...but with this one, timing is key; and lastly, your most versatile weapon, the Hand Grenade. You can do lots of damage with the Hand Grenade: drop it down holes, toss it around corners and even pelt it into dark areas before entry. Each weapon has limited ammunition. You'll have to search for more if you run out.

Alien 3 is a challenging adventure. The aliens who thought Ripley on the big screen was bad news haven't met you on the small screen!



You can't run from facehuggers. Shoot them on the run. You don't have time to stop and strategize.



then keep firing until they are toast! Hostage Hostage Ouch. Game over. Medpack The tunnels Hostage Medpack

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