

MOVIE GAMES ON HOLD

ACCCLAIM, the bods preparing *Predator 2* and the two new *Terminator 2* titles, have had to delay their launches because of various legal "goings on" with the European licensing side of things.

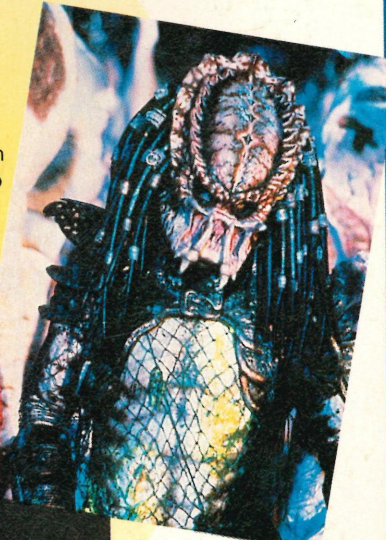
Originally scheduled for a November release, *Predator 2* will now be hopefully available in January of next year, while *Terminator 2 - The Movie* will follow one month later.

One of the first games to be made specifically for the new Sega Menacer light gun, *Terminator 2 - The Movie*, will be a straight conversion of the arcade game (you know, the one where hordes of T-800s come straight for you at high-speed, all guns blazing). The second T2 title, *Terminator 2 - Judgement Day*, will

■ **Terminator 2: the arcade version.** If Acclaim's Mega Drive conversion is faithful to the original, this could be one hell of a good game. It'll also be one of the first Mega titles to use the Menacer light gun

be a far more conventional platform affair, but hopefully not too similar to Virgin's original *Terminator* release.

Oh yeah, there's even been talk of that Virgin version coming out on the Mega CD - but with more levels and some fully animated stills taken from the film (all of which should take advantage of the Mega CD's excellent tech-spec). Just what it needed really.



■ (Above) "Hello, my name is Babs and I come from a distant galaxy. I enjoy tennis, working with small children, ripping people's spines out and polishing their skulls. I also enjoy opening and closing my oversized mandibles..."

SMALL TALK

CODEMASTERS ARE AT THIS very moment in time working on a new game based on Micro Machines, the small and Dinky-like toy cars that were originally licensed for a Nintendo title.

Racing takes place across pool tables, under skirting boards, over bonfires - basically, over any other surface you generally played on when you were eight years old. Did horribly well in the States.

COMING TO AN ARCADE NEAR you soon: *Golden Axe 3*. Exactly how it follows on from the two previous sagas is unknown at the time of writing, but we know it features some pretty alarming boss sequences.

A Mega Drive version has been scheduled for release in January '93.

E.A. HAVE JUST BEEN GRANTED a licence by Sega to produce CD ROMS for their new generation of consoles. This will give 'em a huge jumpstart on all the other third party software houses. Who knows? Movie clips for *LHX Attack Chopper* and brilliantly detailed graphics? Sounds good to us...

SEGA POWER OCTOBER 1992

SEGA ON MTV!

MTV TEXT, A satellite service set up by MTV, is now carrying a new "games only" section called Mega Byte (aren't they all called that? - Andy). This is a brand new programme which will be on-line 24 hours a day and feature, among other things, competitions and news from all around the Sega world.

The service will be open to anyone with Teletext and access to Sky TV - that's an estimated ten million viewers across the globe. "Computer games

■ "Okay, Mavis, left a bit, left a bit... No, not that far. Now up just a tad. Hang on, I'm getting something here... Damn! Where's the vertical hold on this thing?"

are the biggest thing in the world right now" said a spokesperson for MTV, "and our magazine will be covering computer news, console reviews, tips and competitions." Naturally, being a mag with similar (but far far better) things on offer, we can't possibly recommend that you watch such a medium. If you really want the latest info, read *Sega Power!*

■ **MTV text: tune in to MTV and you can kill two birds with one stone - Sega information at your fingertips and music info too!**

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NICE NEW PADS...



THERE'S SOME good stuff coming out for the Mega, joypad wise. First off is the spankily new **Competition Pro 2** from **Sonmax** at just **£15.99**. A relatively unknown company at this stage - but they won't remain that way if they produce more joypads like this one.

The Pro 2 looks exactly like the standard Mega Drive joypad, but with three Turbo Buttons and some subtle styling changes. It sounds unremarkable, but wait until you savour the build quality and ruggedness of the pad.

It looks good, feels good, and the Button and D-pad responses are nigh on perfect. If your standard pads are starting to feel their age, you could do a lot worse than invest in a couple of these babies. I'll take two dozen.

On a different note is the new programmable joypad - the **Game Master** - from **Go-Carts** in Scotland. At **£29.99**, this pad features Accelerate, Repeat, Auto and Turbo Buttons - as well as two programming Buttons that set it apart

■ (Top) The Competition Pro 2 stick from Sonmax and (bottom) the programmable Game Master from the Scottish Go-Carts (!)

from regular pads. These enable you to run through a set of tricky moves and then re-enact them at the push of a button. Ideal for endless Button A, A, B, C, A, B... (etc. etc.) cheats - so you need never cock up the level select cheat for *Sonic* ever again (we tried it and it works a treat).

The Button action is very positive, but the biggest bummer is the dull, squared-off styling. This makes the pad uncomfortable if you use it for a long period of time. Nevertheless, you heard it here first - programmable pads are not just another gimmick.

Go-Carts are on ☎ (0592) 643003 and you can harass Sonmax on ☎ (0457) 876705 if you want further details...

