

ALIENS

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to begin ... ap

Based on the brilliant film, Konami's Aliens is one of the goriest coin-ops since Splatterhouse.

Playing the last surviving member of a team of
space commandos, you
must battle through an
alien-infested colony, destroying anything that gets
in your way. And there's
plenty getting in your way,
with a massive variety of revolting, slimy aliens popping up from all angles.

Fortunately there are extra weapons to collect to help you blast the vile creatures back from whence they came. If you get far enough you can strap yourself into a giant robot Exo-Skeleton Loader and take on the mother alien herself!

I loved this game - it's fast, tough and requires fast thinking and even faster reactions to survive.

And the graphics are simply brilliant, with some truly disgusting aliens to splatter! Play it!!

JULIAN RIGNALL

GRAPHICS 90%
SOUND 87%
VALUE 87%
PLAYABILITY92%
OVERALL 91%











ans of Super Sprint type games will be pleased to hear that Atari have just released a new version of the classic race game.

Set in the future, Badlands is a one or two-player it's even more fun when game in which drivers take the wheel of Mad Max-style cars armed with guns and missiles and drive them around post-apocalyptic tracks filled with hazards such as broken bridges. rubble from blown up buildings and wreckage of other vehicles.

The gameplay's basically the same as Super Sprint, with the idea to be first past the finish post after four laps. But there's

a new slant in the fact that you can blow your opponents off the road with your car-mounted cannons!

Badlands is an enjoyable and challenging racing game, but as usual there are two players racing.

JULIAN RIGNALL

GRAPHICS SOUND VALUE PLAYABILITY849

