



NAME: Aliens vs Predator: Extinction
PUBLISHER: Fox Interactive/EA
DEVELOPER: Zono Inc
WEBSITE: www.aa.com
LAST SEEN: Never. It's all new!

PERCENTAGE COMPLETE: 80% RELEASE DATE: SEPTEMBER



■ **ACHOO!** This Predator lad's bitten off a bit much



■ **FIGHT!** The rules? There are none



ALIENS VS PREDATOR: EXTINCTION

In your bedroom, no one can hear you scream. No change there then

WHY CAN'T WE ALL JUST GET ALONG? Because only one of three species is going to get off this planet alive. That's why. Phallic insectoid aliens, hunt-addicted ugly-faced invisible fellas and gung-ho cannon fodder humans all roam the romantically titled LV-742. Cue strategy action that would make any Command & Conquer veteran lose his rations.

GO ON, GIVE US A HUG. Now that's quite enough of that. Ahem. Each race is playable and will have its own particular strengths. Humans make up for their soft, chewable and sliceable bodies by relying on heavyweight technology to blow seven shades of sci-fi out of their enemies. Predators use their infamous camouflage and physical prowess to kill, and the Aliens like to hug you - a face hug that is. Their swarm attacks and acid blood help no end, too.

WHAT, SO IT'S LIKE A BIG PLANET-WIDE RUCK THEN? Yup, pretty much. As these screens show, RTS fans will be in their element as you build bases and command forces. It's man-heavy stuff that seems to focus on big battlefields and plenty of action. Each species has ten different upgradable units, including heavy-duty warriors. No sign of any tanks just yet, though. Quite how smooth and impressive it feels to play is another matter, but we'd certainly like to command that bad-tempered alien queen bitch.

WILL RIPLEY OR DUTCH BE PLAYABLE? Don't be silly. So far there aren't too many tactical nuances. Simply blow, bum, stab, bite, impregnate and destroy anything that gets in your way, building armies as you go. Obvious, you'd think. But with 21 single-player missions it's likely there'll be plenty of death before victory. Yes. ☐ **MW**



LEFT FOR DEAD?

Waiting for Colonel Marston? Yeah, so were we. Sadly the highly anticipated interstellar FPS download, dropped and was eventually left for dead by EA. The separate franchise have long coiled together in graphic novel form though and, short of a back-to-back-up, the RTS seemed the most logical choice to bring the turn-of-the-century to your PS2.



■ **WHAT THE HELL ARE YOU?** Dead



■ **ARMS RACE** Our best friend is putrefaction



■ **KILLER QUEEN** Big. Lays eggs. Nasty



■ **GANG WAR** It's all about attacking en masse



■ **ACE OF BASE** You built it. Now tidy it up!



■ **WHAT THE?** In-game confusion



opinion

PlayStation 2

ALIENS VS PREDATOR: EXTINCTION Isn't what fans will have expected from the franchise. But with planetary scrapping and army-sized battling, this could well be a pleasant surprise

HOT OR NOT?

TEPD WARM **HOT** BOILING MELTDOWN