



Alien Resurrection: The Game

PlayStation

Saturn

Based closely on the movie, *Alien Resurrection: The Game* promises the same fast, vicious action as seen on the big screen. With swarms of aliens surrounding you at all times, you must save the human race from Dr. Wren's evil cloning experiments. Besides blasting the alien bad boys with the usual high-powered weapons, you can also obliterate the surrounding environments—in fact, you can destroy anything and everything around you! With so many flops from movie-to-video-game conversions, will *Alien Resurrection: The Game* be an exception? The early screens show promise.

—*Four-Eyed Dragon*



Developed and published
by Fox Interactive
Available Spring '98

40% COMPLETE

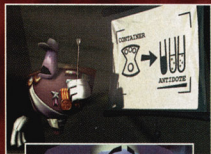


Tonic Trouble

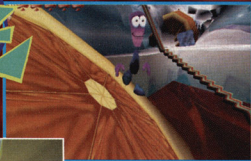
Nintendo 64

From the creators of *Rayman* comes another twisted, cartoony hero with gorgeous, detailed backgrounds and bright, engaging characters. Taking Mario-like action/adventure gaming to its hilt, *Tonic Trouble* introduces Ed, a happy-go-lucky alien who gets caught up in a plot to save Earth. With 10 worlds (split into different maps) that range from Egyptian pyramids to giant cooking pots, and over 40 different characters to encounter, *Tonic Trouble* looks like young fun.

—*Scary Larry*



Tonic Trouble



Developed and published
by Ubi Soft
Available March

30% COMPLETE