

SATURN



Alien TRILOGY

The Sci-Fi Saga Comes To The Saturn

Alien. *Aliens*. *Alien 3*. Who hasn't heard of the *Alien* series? Not only is it recognizable in the movie and comic book industry, but within the video game business as well. *Alien TrilogY*, the video game, was released by Acclaim for the PlayStation earlier this year. Saturn owners are still waiting, but not for too much longer. It may be worth it, as *Alien TrilogY* on the Saturn looks and feels just like the original.

Yes, it's another first-person shooter. Is it a good one? That will mostly depend on whether or not you liked the movies. If you didn't, you probably won't care too much for the game. It only offers six weapons (with a few explosives to throw as well)—all of which were seen in the movies. The levels are generally dark and dreary, and

they all look very similar.

So you won't find a lot of variety in the game, but what if you did like the movies? Then you'll probably love *Alien TrilogY*. The mood of the game comes straight from the movies; the excitement, the loneliness and the anxiety. Remember the nervousness you felt in the second film (*Aliens*) when the soldiers were walking down the dark tunnels? The only sound you heard was the motion tracker ticking as the evil creatures slowly closed in on the Marines. You'll soon get to re-live that whole

experience on your Saturn.

Not surprisingly, the plot starts out exactly like *Aliens*. The second movie was the favorite of the three among many fans; it was also the most action-oriented. You get to play the part of Ripley (Sigourney Weaver in the films). You are sent back to the planet LV 426 to see why contact with the colonists there has stopped. Of course, most of us know why the communications have

stopped, but that won't stop you from going back and eliminating the threat in a style that would make Rambo proud.

The general mood of the *Alien* films fit this type of game (a *Doom* clone) well, and this particular game does the movies justice. *Alien TrilogY* is just an overall well-made product that should be enticing to any fan of the great science-fiction series. ■

RELEASE DATE	DIFFICULTY	
September	Moderate	
PUBLISHER	% DONE	
Acclaim	100%	
THEME	PLAYERS	SIZE
3-D shooter	1	CD-ROM

DARE TO COMPARE



The Pod

For authenticity's sake, many of the backgrounds and scenes from the game were taken directly from the *Alien* movies. Can you remember which movies these were from?



The Queen

All movie scenes copyright ©20th Century Fox.



Just don't let the face-hugger into your digestive tract.



This alien is from the quicker red breed, seen only in *Alien 3*.