

REVIEW CREW

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**ANDREW
baran**

Current Favorites:
WarCraft 2
SF Alpha 2
Horned Owl

I really don't care for FMV video games. One will sometimes stand out, like *Psychic Detective*, but for the most part, they lack gameplay. Lack of diversity and control hurts these games.



**MARK
lefebvre**

Current Favorites:
X-Com
SF Alpha
Tekken 2

I enjoy many types of games. Fighting titles and action titles come in close second, but my all-time favorites include games that test your knowledge or strategy skills: sims and puzzle games.



**MIKE
desmond**

Current Favorites:
SFA/SFA 2
Alien Trilogy
Resident Evil

I am not picky when it comes to video games, but my overall favorite type of game is fighting. Although I'm not as good at them as Sushi-X, I can definitely hold my own.



SUSHI-X

Current Favorites:
SFA 2
War Gods
Floating Runner

As the resident fighting games expert, I generally prefer these and many international titles. I'm one of the few long-time veterans of reviewing games. I can be critical at times but not biased.

HOW GAMES ARE RATED...

The reviews that are published in *EGM* are created after each gamer on the Review Crew staff plays through the game in its entirety. The Crew then independently writes their reviews based on the quality of the product, originality and challenge (how long it takes to complete), and bases their numerical scoring on a 1 to 10 scale in relation to other titles available for the same system.

ANDREW
MARK
MIKE
SUSHI

playstation

ALIEN TRILOGY

acclaim

**GAME
OF
THE
MONTH**

TEEN
AGES 13+



category: release date:

Action

Now

challenge:

back-up:

Adjustable

Pass.& Mem Card

I've been waiting for this series to be done right. Probe has built this game into the Alien's universe by using authentic sound effects and the same visual motif of the second film. The game plays remarkably like Doom, but it is hard to raise and lower your sight quickly. The levels are arranged the way a real colony would be. I especially like the APC garage. The special lighting effects and glass breaking really add to the realism. Any fan will love this game.

This is one of those must-have games. Right from the beginning, I fell in love with it. The gameplay is similar to Doom with the exception of mission goals that have to be carried out. The graphics follow very closely to the movies, the music sets the mood nicely and the layout of the levels will have you coming back for more. The animations of the face huggers could be improved a bit and a single Strafe button would be nice, but it's still an action-packed thriller.

Alien Trilogy is a great game. The graphics and actual sound effects used from the movie are fantastic and really add to the depth and overall feel of AT. Unlike other Doom-type first-person games, AT has mission objectives for each level, which is a nice touch. You couldn't ask for more when it comes to control; it is perfect for this type of first-person game. Overall, AT is an all-around great game that shouldn't be passed up by PlayStation owners and Alien fans.

Alien Trilogy is a great attempt at a first-person shooter with a new direction. The graphics are outstanding and properly fit the expected appearance of a game like this. The only difference in AT compared to a battle-intense Doom clone is that the action has been toned down a notch to make even small enemies (like face huggers) more lethal. Aliens fans rejoice all the way to the store and be sure not to miss out on the latest and the best Aliens title yet.

Best Feature: The Details

Worst Feature: Accuracy

Time To Complete: A Few Days

Also Try: Doom

super nes

FRANTIC FLEA

gametek



category: release date:

Action

Now

challenge:

back-up:

Moderate

Password

I had a hard time getting into this one. While it does add a new twist to the genre by having you look out for the items (fleas) you've already collected, there wasn't enough to keep me interested. As far as I could find, there weren't any secrets. The gameplay is straightforward, and it controls well. However, jumping on the trampolines is difficult. I don't like how the enemies will reappear after you scroll past them. What audience is this for? It's too tough for kids. Frustrating at times.

This cartoon-looking title has some innovative features to it, however in the end, it's not enough to hold my interest. The methods of attack are different from similar games, yet only add to the poor control of the game. To finish each level, you must collect a certain amount of mini-fleas. Starting over at zero after each hit proved to be more frustrating than fun. The later levels are exciting, but can become repetitious. Some bonus levels or cinematics would help break this up a little.

Frantic Flea has the potential to be a good game due to its colorful, imaginative levels and unique characters. However, it falls short in the graphic and playability department. I also don't like the idea of losing all your fleas after getting hit just once—it tends to become more frustrating as the levels progress. Some hidden levels or super attacks would help liven up this title, but without them, it becomes redundant after just a few levels. Rent this one before you buy it.

At first glance Frantic Flea appears to be a child's game surrounded in a mask of illusory challenge. However, after playing, the action begins to grow on you. Cartoon-style graphics and the use of new types of machines like Stikko Pads, Suction Tubes and Sparking Posts bring the action alive. The game's only problem is Frantic's only attack—it's not as effective as one would hope. If you can overlook the lacking Spin move, Frantic is a great game for amateur players.

Best Feature: The Stikko Pads

Worst Feature: The Spin Attacks

Time To Complete: Medium

Also Try: EWJ, EWJ2