

ALLEN3"



They're back, they're meaner, and there are more of them on this planet of acid doom! In this super sci-fi thriller from L.IV. Ripley must survive and eliminate a whole planet of blood-thirsty Aliens, but with very little help and even fewer Weispas, she'll have to think fast in order to destroy them before they destroy her. Will this third encounter be hee final meeting with the Aliens? Can they be stopped?



ACTION/RPG AND THEN SOME

Complexity

This prison was built for maximum security. Unfortunately, the long corridors, steel barriers, and coded locked doors only hamper Ripley's efforts to eliminate the Aliens. Use the subscreen map to find your way around, but proceed cautiously.



Mega-Hit Movie

Experiencing the horror in the theatre may have been bad enough, but now you can play alongside Ripley as she follows a similar plot to the mega-hit movie. Several new areas have been added to make Ripley's task more difficult as well.



One Perspective

Because the planet Fiorina "Fury". 161 was intended to house a large population of criminals, the maze of corridors and buildings seem to go on forever. Will you be able to hunt all the Aliens down in this massive network of buildings?

